

BL-8660H - 3 1/2" Square - 80 pt Pulp Board Coaster

**Features:**

Square off the competition with this brand-boosting coaster! Protect your furniture from water rings by laying out these disposable coasters on delicate surfaces. Our 80 point 3.5" square silkscreened coasters are great for restaurants, taverns, coffee shops, special events and more! Made from high-quality pulp-board, these advertisers have a harder, longer-lasting feel to them. Let us help you create a unique custom coaster printed in ink! Pulp board coasters are eco friendly, recyclable and warp resistant.

Colors:

Imprint covers face of white pulp board.

Production:

Normal production - 8 working days. For rush service - (click for details).

Packaging:

Bulk Packed 125 per poly bag

Size/Weight:

3 1/2" square.0 lbs. per thousand

Options:

N/A

Item / Quantity	250	500	1000	2500	5000	10000
BL-8660H	0.767	0.608	0.500	0.433	0.400	0.375
Add'l Colors/Second Side	0.150	0.117	0.108	0.100	0.083	0.067

6c

Imprint:

Method: Silk-screened.

Colors: 30 stock colors to choose from! Halftones are not recommended. Perfect color matches can not be guaranteed.

Size: Imprint may cover the entire face of the coaster.

Multi-color: For each additional color add one color running charge per color, per side.

Set-up Charges^(v):

Artwork: No art charge if digital camera-ready artwork (email, disk or upload) is supplied. Art preparation charges apply if digital camera-ready artwork is not supplied, (see general information for details).

Plates: Pricing shown includes printing any one of our stock colors on one side. Set-up: \$ 40.00(v) per color, per position. Re-order set-up: \$ 25.00(v) per color, per position, PMS Color Match: \$ 25.00(v).

Proofs: Color email proofs at no charge. Actual pre-production samples, \$35.00(v) per color per side. Upon approval, no other setup charges will apply.

Items Per Box	Box Weight	Box Size
125	2lbs	10" x 6" x 6"
250	4lbs	12" x 6" x 6"
500	8lbs	10" x 10" x 8"
1000	15lbs	15" x 12" x 10"
2500	36lbs	18" x 13" x 15"